

Mac Unity HotKeys

HOLD	+	Key	Function
File			
	CMD	N	New
	CMD	O	Open
	CMD	S	Save
SHIFT	CMD	S	Save Scene as
SHIFT	CMD	B	Build
	CMD	B	Build and run
Edit			
	CMD	Z	Undo
SHIFT	CMD	Z	Redo
	CMD	X	Cut
	CMD	C	Copy
	CMD	V	Paste
	CMD	D	Duplicate
	SHIFT	Del	Delete
		F	Frame (centre) selection
	CMD	F	Find
	CMD	A	Select All
	CMD	P	Play
SHIFT	CMD	P	Pause
ALT	CMD	P	Step
Assets			
	CMD	R	Refresh
Game Object			
SHIFT	CMD	N	New game object
ALT	CMD	F	Move to view
SHIFT	CMD	F	Align with view
Window			
	CMD	1	Scene
	CMD	2	Game
	CMD	3	Inspector
	CMD	4	Hierarchy
	CMD	5	Project
	CMD	6	Animation
	CMD	7	Profiler
	CMD	9	Asset store
	CMD	0	Asset server
SHIFT	CMD	C	Console

HOLD	+	Key	Function
Tools			
		Q	Pan
		W	Move
		E	Rotate
		R	Scale
		Z	Pivot Mode toggle
		X	Pivot Rotation Toggle
	CMD	LMB	Snap
		V	Vertex Snap
Unity			
	CMD	,	Preferences
	CMD	H	Hide Unity
ALT	CMD	H	Hide others
	CMD	Q	Quit Unity
Selection			
		1	Load Selection 1
SHIFT	CMD	1	Load Selection 1
SHIFT	CMD	2	Load Selection 2
SHIFT	CMD	3	Load Selection 3
SHIFT	CMD	4	Load Selection 4
SHIFT	CMD	5	Load Selection 5
SHIFT	CMD	6	Load Selection 6
SHIFT	CMD	7	Load Selection 7
SHIFT	CMD	8	Load Selection 8
SHIFT	CMD	9	Load Selection 9
ALT	CMD	1	Save Selection 1
ALT	CMD	2	Save Selection 2
ALT	CMD	3	Save Selection 3
ALT	CMD	4	Save Selection 4
ALT	CMD	5	Save Selection 5
ALT	CMD	6	Save Selection 6
ALT	CMD	7	Save Selection 7
ALT	CMD	8	Save Selection 8
ALT	CMD	9	Save Selection 9